Scope: This policy establishes a virtual education program that offers eligible students from Pre-Kg to Grade 12 an online pathway.

Purpose: To allow our students to learn within a digital community and apply the 21st century skills of critical thinking, creativity, collaboration, communication, digital literacy, technology literacy, information literacy, cyber safety and flexibility. Digital learning is used as a catalyst to enhance the educational experience of our students.

Definitions: A continuity of learning plan for emergency learning and teaching focuses on the transition of students from one type of learning to another as their learning context changes. Continuity of learning plans also considers how the students will return to campus after the emergency ends.

There are two kinds of online learning and teaching that schools will need to balance based on their circumstances: synchronous (happening collaboratively and at the same time with a group of online learners and usually a teacher) and asynchronous (happening at any time, not necessarily in a group, but with teacher feedback).

The chart below provides some strategies that are commonly used in online and blended learning,

Activity	Synchronous	Asynchronous
Blogging and vlogging		X
(creating video blogs)		
Collaborative writing or	Х	X
story-making		
Content production (word	Χ	X
processing, spreadsheets,		
etc)		
Discussion forums or text-	X	X
based chats		
E-portfolios		X
Games/gamification*	X	X
Intelligent tutoring (online		X
teaching and assessment		
tools, often		
subject-specific)		
Live video chats*	X	

Mapping (mind-mapping, using interactive maps and charts, etc)	Х	X
Multimedia presentations	X	X
Online drawing and drafting		X
Plagiarism checking (using anti-plagiarism tools that provide feedback to writers		Х
Quizzes and surveys*		X
Video chatting and conferencing	Х	
Video creation and sharing	Х	

An asterisk (*) denotes activities that can be easily conducted using mobile devices.

The easiest activities to set up and find resources for:

- **Content production and collaborative writing**: Examples of online word processing documents are Google Classroom, Zoho, Dropbox.
- Multimedia presentations: Most content production solutions, such as Beautiful.ai, Slides.com, Piktochart.com, such as Beautiful.ai, Slides.com, Piktochart.com allow for more complex infographics and interactive presentations.
- Quizzes, polls and surveys: Online examples include Easypolls, SurveyMonkey, Typeform.
- Games and simulations: PhET interactive simulations, National Geographic Kids, The World's Future are some online educational games that can be accessed by everyone.
- **Video chatting and conferencing**: Free or built-in applications are available for individual and group chats. Examples: FaceTime, Microsoft Teams, Zoom.

Online learning and data protection:

Areas in online learning where privacy and data protection must be considered are:

- Sharing personal data via the internet; Images, videos, or student submissions are all considered "personal information". Any information created by students, or with them included, is anonymized, blurred out, or otherwise protected unless the guardians give written permission that the information can be used.
- Children under 13 will participate only in moderated social media activities as part of their learning. (Moderators, teachers and guardians)
- If the school uses social media as part of its contingency learning plan, the personal information of students, teachers, other staff or guardians should not be used or transmitted to third parties online.
- Learning management or reporting systems are ministry-compliant.
- Video conferencing and recording guidelines for learning and teaching are provided during the Covid-19 outbreak.
- Video imaging of minors needs permission from parents or guardians for all age groups and should happen with said guardians present. Eliminate backgrounds that provide information on learners' personal lives and locations. Learners can chat in groups, through one-on-one conferencing with feedback on individuallyassigned activities and general wellness.
- Personal names should be avoided in any chat invites or titles. Student and guardian should be informed if the conference will be recorded.
- Effective online teaching requires different activities, some which are better done online. Ensure learners are provided with necessary resources for learning independently and online:
- Access to devices appropriate for online learning. Some learning activities can be conducted using mobile devices.
- Effective feedback. Checking in with learners regularly is important. Choose systems that provide automatic feedback for online quizzes, and direct comments or discussion from peers and teachers.
- Opportunities for independent learning. Designing learning activities and discussions that capture students' experiences and gives teachers valuable feedback on students' mental health. Provides opportunities for multiple perspectives in learning that might not happen if students were all physically together.

Blended program - a formal education program in which a student learns:

- (1) At least in part through online learning, with some element of student control over time, place, path or pace;
- (2) At least in part in a supervised setting outside the home; and
- (3) In such a way that the modalities of each student's learning path within a course or subject are connected to provide an integrated learning experience;

Student Eligibility and Requirements

Students who meet the following requirements are eligible to participate in the virtual education program:

Enrolled in the school as a full or part -time student
Parents and students must successfully complete a defined virtual education
orientation course/program/session
Meet school system and enrollment requirements for the school system, including
health requirements such as immunizations, physicals, dentals, etc.
Meet school system and enrollment requirements for the course(s) in questions
including successful completion of any prerequisite courses
Maintain a minimum grade of a on a numerical grade scale in courses
taken during the current academic year.
Have access to consistent, daily internet service
Daily/weekly communication is required (between online student and the school)

Attendance

Students participating in the virtual education option will be considered as being in attendance if the students are successfully progressing and completes the virtual education coursework. The Superintendent is authorized to develop alternate attendance policies for virtual courses, provided that students in such programs are given notice of the attendance requirements. A student's failure to comply with such requirements may result in administrative actions of probation, removal from the class or a charge of truancy. Punctuality to online sessions is of paramount importance as well.

Course Progression

Students are required to progress through online courses at a rate comparable to the progression of a traditional class. Student performance will be monitored and reported on regular intervals consistent with a traditional day program. Key core competencies and foundational skills must be achieved.

Assessment, Grading, Diploma

All virtual pathway students will participate in all school testing and accountability requirements. All assignments and projects will be graded based using a rubric.

Any virtual program course taken for high school credit, regardless of the grade in which the course was taken, will be entered onto the student transcript and calculated in Grade Point Averages, etc.

Removal

Students may be transitioned back to a traditional school program or removed from the
virtual program for the following reasons:
☐ Not maintaining the work assigned for each course.
☐ Progression through coursework falls below the minimum comparable tradition
course standard
 Attendance requirements are not met for students in blended program (only applicable to face-to-face courses)
 Cheating, falsifying information, plagiarizing
 School system policies, procedures, rules or regulations are violated, including rules governing the use of technology
Student Support
☐ Face to face tutoring will be provided at (location)
days per week (optional)
☐ IEP committees will meet to determine the most appropriate least restrictive environment and the most reasonable accommodations
☐ ELL committees will meet to determine the most reasonable accommodations

Counseling and Guidance Services

DBS will utilize personnel to assist with academic, career, and social needs as they arise. In conjunction with school counselors, students will be assisted with developing an educational plan based on transcripts, standardized assessments, career interests, and other pertinent data. The plan will be reviewed periodically to assess its appropriateness and progress toward completion.

Student Responsibilities

Students should spend the first days making sure they are comfortable with the technology of online learning. Students are responsible for maintaining reliable, daily access to internet. Computer/internet problems will not be accepted as reasons for delays in meeting deadlines. Only through continuous communication and consistent work can students be successful in an online course. It is essential that students maintain

regular contact with their teachers and submit assignments on time.

Guidelines for Online Learning Videos

- 1. Teacher in video must be professionally dressed
- 2. Purpose of the video is to maximize student engagement and to promote active learning
- 3. Videos created with an eye for strong pedagogical choices
- 4. Choose appropriate instructional strategies and pairing it with an effective media format
- 5. Video should be of 8 10 minutes duration
- 6. Be clear and explicit regarding the learning objectives
- 7. Focus of acquisition and application of skills
- 8. State what preparations or support material students will need and manipulatives required
- 9. Decide which visuals will be most effective
- 10. Create a coherent narrative path
- 11.Information must be factually correct
- 12. Videos should have a personal feel for it to be more engaging
- 13. Mix spurts of discussion, collaboration, videos and audio clips, hands-on exercises and supporting text notes
- 14. Focus on active learning and student engagement
- 15. Make references to corresponding pages in the textbook and activity books
- 16. Have multiple worked examples as text for effective learning and comparison
- 17. Embrace multi-media Assignments
- 18. Games need to be interactive immediate feedback
- 19. Indicate what the assessment exercise will be with due dates
- 20. Time frame for entire lesson should be 45 minutes
- 21.Instruct how students can request for additional assistance/queries
- 22. Video recordings must be of an acceptable quality (visuals and sound)

UNDERTAKING FROM PARENTS

I Mr./Ms	Father /Mother /Legal guardian
of Master /Miss	
	do hereby undertake and
confirm: -	
	ughter will abide by the admissible rules and tendance, etc. of DBS online policy and also to ed in the Parent/Student Handbook.
son/daughter to adhere to the same. short, for any reason, the school may	e in classes is compulsory and I commit my I also understand, in case my attendance falls take such punitive action against my child, as may nsiderations will be taken into account for ne student's control.
3. I, hereby declare that, my son/ datany form, even in words or intentions	ughter will not indulge in, nor tolerate ragging, in s.
	ghter will not be involved in any kind of during the live sessions and will act in accordance
	school, about any changes in information submitted ny other documents, including change in addresses
Date:	
Place:	
Signature of parents	